

STUDY GUIDE

Experience Art! Residency

Artist Wendy Meyer

1999 Ubertalli award winner Wendy Meyer is an artist, graphic designer, educator, writer and entrepreneur who has exhibited locally, nationally and internationally. Her work has been featured in Hong Kong's *IDN* magazine, *Step-by-Step Electronic Design*, and the books: *Painter 5 Complete* and *Painter, Photoshop and Illustrator: Side-by-Side*. In 1999, she co-produced *Postcards on the Edge*, a multi-faceted, multimedia exhibition. In 1993, she co-produced *Design Electronica*, a large-scale digital art exhibition in South Florida at the Museum of Discovery and Science. As a Project LEAP artist for five years, Wendy used art to teach core curriculum to South Florida school children. She also taught computer graphics at Palm Beach Community College and the Palm Beach Photographic Center, as well as a painting and computer art program for teens and adults with developmental disabilities. She is the recipient of a 1998 Encore Award and her graphic design has appeared in the *HOW* and *PRINT* annuals. Her design studio, In You Wendo Design, has won over 150 ADDY awards, including several Best of Show Awards. Self taught as an artist, she received a BA degree in Psychology and Sociology from Emory University in 1984. Her work can be seen online at www.inyouwendo.com.

Curriculum Connections

FUNDAMENTAL: Reading, Writing, Art, Art History, Developmental Skills

COMPUTER: If the facilities are available, our residency can also introduce or reinforce computer skills including:

Basic computer usage skills • Computer graphics and digital imaging

MULTIPLE INTELLIGENCE: Intrapersonal • Spatial • Linguistic • Logical

BEHAVIORAL: Self-expression • Cooperation • Communication • Following directions

Program Summary

Students will be introduced to a variety of methods and movements in modern art through visual examples from 20th century art history and modern American folk art. The emphasis will be on exposing students to several different non-objective styles of art with which they may be less familiar. This will be followed by hands-on experimentation with numerous media, styles and art forms including collage, assemblage, abstract and objective painting, color field, computer art (if available), and relief printmaking. Materials and techniques may be adapted as needed to incorporate any special challenges the students may have including verbal and/or movement limitations..

Program Objectives

Students will learn about various styles and movements in modern art history and use this as a knowledge base to develop their own artistic vision as a means of self expression and communication.

Vocabulary Words

collage - an artistic composition made by fixing bits of paper, cloth, etc. to a surface

assemblage - a work of art made of unrelated things joined together

abstract - art that does not represent things pictorially, but rather expresses the artist's ideas or sensations

expressionism - a style of art seeking to express the creator's emotional experience,
rather than represent the physical world realistically

impressionism - a style of painting giving the general impression of a subject,
especially through the use of light, without elaborate detail.

Overview of Art Form

In this residency, we work with a variety of art forms including, but not limited to, collage and decoupage, assemblage, printmaking, computer graphics, drawing, painting and creative writing. Media can include color and metallic inks, housepaint and plywood or masonite panels, various drawing tools and types of paper, acrylic paint, plaster mesh, found and random objects, pastel and charcoal, watercolor crayons, etc. The intent is to expose the class to a wider variety of creative media than they may already be familiar with with the goal of helping each student find a medium and style of creation that is a natural and comfortable vehicle for their self-expression.

Pre- and Post- Residency Activities

PRE: Artist and teacher will meet to discuss specific objectives and any special challenges that will need to be addressed during the residency. We will also evaluate the supplies available in the classroom at this time. Artist will then draft a session-by-session outline detailing specific activities for each session and a final supply list/budget for the residency. Students should be advised well in advance of sessions to either bring or wear old or protective clothing for all residency sessions

POST: If the class has a high verbal level, it would be great to create poems and stories to accompany the artwork. This can be done during class time between residency sessions or we can use one of our later sessions for this purpose. Be prepared for the fact that we will need ample time to clean up and set up for each session, as well as a significant amount of space after each session to allow artwork to dry safely and without stacking.

Resources

For Students and Teachers

Life Doesn't Frighten Me, by Maya Angelou with paintings by Jean-Michel Basquiat

Go To Your Studio and Make Stuff, by Fred Babb

Self-Taught Artists of the 20th Century, An American Anthology, Museum of Folk Art, New York, Chronicle Books.

The Art Book, Phaidon.

For Teachers

Life, Paint and Passion: Reclaiming the magic of spontaneous expression,

by Michell Cassou and Stewart Cubley, A Putnam Book.

History of Modern Art, by H.H. Arnason, Prentice Hall.